

C Guideline Dominoes Academy

I. Login

In order for a user to login to the Academy, she/he must have an active subscription in “Amigos por el Dominó”.

To login to the Academy you must use the email and password that you registered with at Amigos por el Dominó.

If the user incorrectly inputs for 5 consecutive times her/his password, the system will proceed to block it and must request an administrator to unlock the account or, will have to request a new password from the platform, which will be sent to her/his email.

If the user's data is valid, an authentication element will be provided and will be transferred to the Home screen.

II. Home

The following options will be displayed to the user:

1. Repetition and Simulation Portal Site where you can watch the replay of the hands played or simulate plays of the online games.
2. Lessons. Knowledge Base developed by Amigos por el Dominó.
3. Contributions. Repository of the publications provided by the users of the platform.
4. Forums. Pre-arranged Chat where users will share ideas about Dominoes topics.

III. Repetition/Simulation

A. List of Hands

A list of the last 50 hands recorded from the Online Dominoes is presented in a matrix. You can select your own 50 last hands or the last 50 hands of the database. The hands are sorted by date and time. The following data is displayed for each hand:

1. Start date and time.
2. Target 100, 200, Run Out Match.
3. Name of the table
4. Hand of the match
5. Player Position (1, 2, 3, 4)
6. Value of the tiles (15 to 69)
7. Doubles (0, 1, 2, 3, 4, 5, 6, 7)
8. Same suits (2, 3, 4, 5, 6, 7)
9. Flaws (0, 1, 2, 3) number of tiles without suits.
10. Hand Result

11. Differential Pips of the winners

Player's position is determined as follows: 1 Leader; 2 the player to the right of the Leader; 3 the player to the right of player number two; and 4, the player to the right of player number three.

Players may select by filters for the different variables. When a player played the hand, then the name of the other players are displayed. Otherwise, the players will be shown as: one, two, three or four.

Once the user has found the hand he wants to replay, just clicks on the "See" button that is found in the same row of the chosen match.

B. Repetition

The system will display the name or position of each player in the same arrangement in which they were sitting during the hand.

Each player will have a different tile color in order to identify the tile they played. The colors are: Black, Green, Red and Blue. The tiles will lay on the table as they were originally played.

On the upper left corner there is a "Forward" button, which upon a click will reproduce the subsequent play made, according to the recordings of the game.

In case of a pass, the system will frame the tiles of these player and will show the tiles that the player doesn't have.

Below the "Forward" button is the "Finish" button that will clear all the information and get you back to the List of hands and allows the user to select another hand to perform the replay.

When a hand ends, a notice will be displayed to the user to let them know it may either start the same hand again or to finish it.

If chooses to start the hand again, the system will restart the hand again.

If chooses to finish the hand, the system will clear the information and get you back to the List of hands

1. Analysis Panel

The Analysis panel will help the player to carry out studies of the tiles and other topics that will assist to upgrade gaming abilities.

a) General

At the upper part of the panel the 28 tiles will be displayed vertically, ordered from least to greater tile value. Placed to the right of this row of tiles, are the sum of the pips played and unplayed.

As the repetition advances, the tiles will be disappearing from the preceding list and the sum of the played and unplayed pips will be updated.

b) Per player

This panel display the names **or the position** of the players. Next to each player the **seven** tiles will be set **in the same place where they were located in the game** and the sum of the value of the played tiles. Each time a player lays a tile, it will disappear from their list of tiles and the sum of the pips will be updated. It will be also shown the sum of your tiles and your partner's.

c) Not in possession

When the player passes, the system will display on this site the tiles that the player does not hold and that have not been played either. As these tiles are being played by other players, they should disappear from this list.

To the right of the list of tiles not in possession of the player, you find the the sum of the value of the tiles that the player does not hold, it's also is updated when there is a change. It will be also shown the sum of the tiles not in possession of the partner.

2. Chat

Below the panel of analysis there is a chat where players who were part of the match may participate, this in order to analyze together the information and the performance of the game.

C. Simulation

When you select a tile to be played instead of selecting the button "Forward", you will be starting the Simulation process. The "Forward" button will be inhibited. You must select the tiles manually to be played to keep doing your analysis. An "Unpick" button will appear. You can start simulation even in the first tile.

Once the simulation has started, with the "Unpick" button the player can come back to the tile and choose another tile, following the order to play.

The player will continue with the same operation until the hand ends. When the hand ends,

The same information will be displayed as for the Repetition.

V. Lessons

The user will see the following list of categories:

1. Beginners

2. Intermediate

3. Advance

Once the player selects one of the categories, the platform will display a list of the articles that have been registered in that category, sorted from the most recent to the oldest.

For each article in the list, the following information will be displayed:

- 1 Title.
2. Introduction.
3. Date published.

Once the player selects a specific article, the system will show in a new window the content of that article which consists of:

1. Date published.
2. Title.
3. Introduction.
4. Content. Content with text and images.
5. List of files attached. List of links that will allow the user to download the different files that Amigos por el Dominó has attached, as part of the article.

At the end of the article a "Close" button will be displayed. When clicked, it will close the current window and return the user to the list of articles that she/he was watching before opening the article.

VI. Forums

The administrator of Amigos por el Dominó will publish the schedules with dates and hours, in which the forum is available for access. To register a forum the following information must be entered:

1. Date.

2. Start time.
3. Duration in minutes.
4. Maximum number of participants.
5. Topic.

The player will see in this screen the list of forums scheduled by the administrator and may request access to enter. The administrator must confirm the player's participation so that she/he can enter the forum when the programmed date and time arrive.

When the maximum number of participants has been reached, the administrator will not be able to continue confirming the participation of more users because the configured limit has already been reached.

The player whose participation was confirmed by the administrator, will be able to enter the forum on the date and time programmed, to participate in the chat where the scheduled topic will be addressed and will end after the time specified.

VII. Contributions

In this space the player will find all the publications and contents that have been contributed by the users of the platform and not by its administrator.

The publications will be sorted from the most recent to the oldest and will show the following information for each:

1. Date Published.
2. User.
3. Title.

When a player chooses one of the publications, the system will show its contents in a new window.

To send a new contribution to the platform, the user will choose the option "Send Contribution" and the system will show you in a new window a couple of text boxes, one to capture the title of their contribution and another to capture the textual content.

A contribution will be seen on the platform until the administrator of Amigos por el Dominó approves it.